

RULES SUMMARY

1. **Schedule** - All games are to be played at the time, date and place specified on the schedule.
2. **Roster:** Each team can have as many players as they choose. There must be at least 1 female on your roster.
3. **Forfeits** - Game time is forfeit time. **(Minimum to start is 2 {1 female})**
 - a. If you know you may not be able to field a full team, please an ASSC representative at least four hours in advance; you should attend with as many people as you can and play pick up... it is the fun and polite thing to do.
 - Call: 678-869-4690
 - Email: havefun@atlantasportandsocialclub.com
 - b. Teams forfeiting more than two league games will not be eligible for the playoffs. Teams forfeiting three or more games will be asked to leave the league without refund.
 - c. See forfeit policy and guest passes below for more information.
3. **No show officials** - Teams have a choice to self-officiate or mutually agree upon an official (team member or spectator). Games will not be rescheduled. Game will count as official game.
4. **RAIN OUTS** - The procedure for possible rainouts shall be to check ASSC's website or call **678-866-1207**.
 - a. Games will be rescheduled for the end of the season, or as part of a doubleheader on certain league nights. **ASSC also reserves the right to shorten the season or move games to other than normal league nights due to excessive cancellations.** . [Review the weather policy here.](#)
5. **Overly Competitive Players:** All ASSC sports are intended to be recreational (unless designated as a competitive league at registration.) Any player who is deemed to be excessively competitive and/or overly aggressive may be removed from competition at the discretion of an ASSC staff member.

Atlanta Sport and Social Club follows the rules and guidelines created by the United States Bocce Federation. Below, are important notes, modifications, and exceptions unique to Atlanta Sport and Social Club Bocce leagues:

1. Rosters
 - a. The minimum number of players needed to start an official match is 2.
 - i. There are no female/male roster restrictions.
 - b. Teams of 4 or more players may substitute for any player after each frame.
2. Scoring
 - a. Captains of each team are responsible for keeping the score sheet and for reporting the results of the game to the League Manager.
 - b. The first team to score 15 points wins the game – must win by two.
3. Game play
 - a. The team who tosses the pallino throws the first bocce ball, then steps aside and does not roll again until the opposing team has either gotten one of its bocce balls closer to the pallino or has thrown all of its balls. The team whose bocce balls are closest to the pallino is designated as “inside” and the opposing team “outside”. Whenever a team gets inside, it steps aside and lets the outside team roll. The team outside throws until it beats (not ties) the opposing ball. This continues until both teams have used all their bocce balls (a total of 8, 4 from each team.) The team, who scored last, throws the pallino to begin the next frame.
 - b. If a player rolls the wrong colored ball, simply replace it with the correct color when the balls comes to rest
 - c. If a player rolls out of turn, the opposing team may leave everything, including the thrown ball, exactly where it is or may return any moved balls to their approximate original positions and remove the thrown ball from play.
 - d. If a ball is moved before all 8 balls are played, the ball is replaced to the approximate original position and the frame continues.
 - e. At the end of each frame, players switch to the opposite end of the court to begin the next frame.
4. Time
 - a. Matches are to be completed with 45 minutes from the scheduled start time or until a team scores 15 points.

[United States Bocce Federation](#)